

LEADER'S GUIDE
TO
JURASSIC CAMP 2: THE LOST DINOSAUR
PITT DISTRICT SPRING CUBOREE
APRIL 5-7, 2019
CAMP BODDIE

Check-in Friday 5-9 PM - Check-out Sunday by 10 AM

Flyer & Registration link: <http://www.eccbsa.org/Event%20Flyers>

Questions about the Tentaroo registration site, call Teresa at the Scout office at 252-522-1521

Cuboree questions contact Camp Director Darcy Guill – dleeguill@gmail.com or 252-565-2927

SCHEDULE OF EVENTS

FRIDAY, APRIL 5

- 4:00 PM Unit Leader Check-in at Gate
- 5:00 PM Gate Opens / Campsite Setup **DO NOT DRIVE OR PARK ON THE GRASS**
- 9:00 PM Gate closes for the evening
- 9:10 PM Cracker Barrel Leaders' Meeting (Ecology Lodge)
- 10:00 PM Lights Out & Quiet- Some dinosaurs are nocturnal.

SATURDAY, APRIL 6

- 8:00 AM Reveille
- 8:15 AM Morning Flag Ceremony (In front of Dining Hall)
- 8:30 AM Gate Opens / Late Check-in at Gate
- 8:30 AM Sessions Begin
- 12:15 PM Lunch
- 2:15 PM Sessions Resume
- 4:00 PM Campfire Program Preparation/Crossover Rehearsal
- 5:00 PM Dinner
- 6:00 PM Campwide Contest Judgement at Ecology Lodge
- 8:00 PM Campfire (Amphitheater)
- 30 minutes after campfire closing - Lights Out & Quiet - Please keep noise to a minimum to avoid attracting dinosaurs to your campsite.
- 20 minutes after campfire closing - Cracker Barrel Leaders' Meeting (Ecology Lodge)

SUNDAY, APRIL 7

- 8:00 AM Reveille
- 8:15 AM Worship Service (Chapel) - Gate Opens to Parking Lot
- 9:00 AM Check-out begins

ACTIVITY SCHEDULE

2019 PITT DISTRICT CUBOREE - JURASSIC CAMP 2: THE LOST DINOSAUR

Pack	Session 1	Session 2	Session 3	Session 4	Lunch	Session 5	Session 6
	8:30-9:15	9:30-10:15	10:30-11:15	11:30-12:15	12:15-2:15	2:15-3:00	3:15-4:00
200, 900	BB Shooting	Archery	Paleontology Lab	Pterosaur Walk	Lunch	Fossil Dig	Feed the Dinos
25	Feed the Dinos	BB Shooting	Archery	Paleontology Lab	Lunch	Pterosaur Walk	Fossil Dig
39, 21	Fossil Dig	Feed the Dinos	BB Shooting	Archery	Lunch	Paleontology Lab	Pterosaur Walk
9	Pterosaur Walk	Fossil Dig	Feeds the Dinos	BB Shooting	Lunch	Archery	Paleontology Lab
46, 34	Paleontology Lab	Pterosaur Walk	Fossil Dig	Feed the Dinos	Lunch	BB Shooting	Archery
330, 90	Archery	Paleontology Lab	Pterosaur Walk	Fossil Dig	Lunch	Feed the Dinos	BB Shooting

SESSION LOCATIONS

Shooting Ranges - BB Shooting (Pack 25) & Archery (Pack 9)

Paleontology Lab - Ecology Lodge (multiple packs)

Pterosaur Walk - Robert Wolff Nature Area - behind the Ecology Lodge (Troop 911)

Fossil Dig - Next to the Ecology Lodge (multiple packs)

Feed the Dinos - Next to the Dining Hall (duh) (Anthony Bailey, multiple packs)

Worship Service - Chapel (Pack 39)

DINOSAUR-THEMED CAMPFIRE PROGRAM

Each pack is responsible for a **dinosaur-themed** skit or song for the campfire program. One with NOT be provided for you this year. Come prepared.

CROSSOVER CEREMONY

If your pack would like to participate in the Arrow of Light Crossover ceremony, please contact Camp Director Darcy Guill (dleequill@gmail.com) ASAP with the following information:

1. Scouts' full names that will be crossing over
2. Cub Leader presenting Scouts at the crossover
3. Troop Leader(s) receiving Scouts at the crossover

Troop leaders will need to report to the amphitheater at 7:50 pm on Saturday, April 6.

Crossover rehearsal for Webelos AOL Scouts will be at 4:00 pm at the amphitheater.

CAMPWIDE CONTEST

The campwide contest will be announced at Cracker Barrel on Friday night. Unlike contests in the past, Cub Scouts will do the most work on this one.

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COMMUNITY RESPONSIBILITIES

A Scout is Clean. These are tasks that must be shared among all packs in attendance. Each pack should send representatives for each of these events assigned to them.

GATE DUTY

Send **one person** for each shift. Each shift is set so that the next shift arrives prior to the other leaving. Contact camp staff (see the last page) if you are not relieved from duty.

Friday	Camp Staff			2:55-3:30	P200
Saturday	8:25-9:00	P34		3:25-4:00	P21
	8:55-9:30	P34		3:55-4:30	P46
	9:25-10:00	P39		4:25-5:00	P46
	9:55-10:30	P39		4:55-5:30	P330
	10:25-11:00	P9		5:25-6:00	P330
	10:55-11:30	P9		5:55-6:30	P926
	11:25-12:00	P9		6:25-7:00	P926
	12:00-1:30	GATE CLOSED		6:55-7:30	P90
	1:25-2:00	P25		7:25-8:00	P90
	1:55-2:30	P25		8:00	GATE CLOSED
	2:25-3:00	P200	Sunday	Camp Staff	

SHOWER HOUSE CLEANING

Send at least **3 adults** for this shift. Cubmasters will be required to sign-off that their pack participated in the cleanup of the location assigned.

		Triassic (Navajo)	Jurassic (Pool)	Cretaceous (Croatan)
Saturday	Lunch	P25	P330	P9
	Before Dinner	P46	P90	P34, P39
Sunday	After Service	Troop 911	P21, P926	P200, P900

CAMPSITE	UNIT(S)
Santonian (Croatan)	P34
Turonian (Arapahoe)	P39
Albian (Apache)	P9
Valanginian (Comanche)	P200, P900
Oxfordian (Cherokee)	P330
Bathonian (Iroquois)	P21, P926
Hettangian (Mohawk)	P90
Norian (Seminole)	P25
Ladinian (Sioux)	P46
Induan (Tuscarora)	Troop 911

RULES & REGULATIONS

*All Scouters must abide by the rules and policies set forth in the **Guide to Safe Scouting** and the **Scouter Code of Conduct** and follow the **Sweet 16 of BSA Safety**. All Scouters are expected to utilize **Leave No Trace** principles.*

1. After unloading, all vehicles must be moved to the designated parking area. This will help ensure the safety of all campers and reduce the chance of damage to a vehicle. The unit trailers will be allowed to remain in the campsite as long as it is detached from a vehicle and safely secured in place. Each unit is allowed one trailer. **DO NOT DRIVE OR PARK ON THE GRASS.**
2. Ground fires are allowed in camp, but only in designated areas. An alternative is the use of a portable raised patio fire pit. Firefighting equipment consisting of one (1) water bucket, one (1) sand bucket and a dedicated shovel should be maintained at each campsite. **Each campsite can only have one fire pit.**
3. Cub Scouts and other youth are not permitted within 5 feet of a campfire unless they are cooking in the fire. Webelos Scouts are the only rank permitted to cook outdoors (under leader supervision).
4. Trenching of tents or any digging in campsites is prohibited.
5. The cutting of live trees is not permitted. Use fallen, dead wood for fire only. Units are expected to haul in their own firewood.
6. All garbage removal is the responsibility of each unit. Place all trash **inside** the dumpster near the dining hall. Trash left outside will not be picked up by the trash company.
7. The only fuels allowed at Camp Boddie are **propane** and **butane**. Fuels cannot be stored in or near tents. Cub Scouts cannot use fueled devices. Gas generators are not permitted. Electric outlets are available at each campsite.
8. Each campsite must have designated areas for tents, cooking, and play. Cooking areas must be roped off. Individual families cannot set up cook stations next to their tents.
9. No fires, grills, fueled lanterns, open flames, or tent heaters of any type are allowed in or near tents.

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10. Wastewater should not be disposed of within 200 feet of a campsite.
11. Dress code during the day is activity t-shirts (pack t-shirts), and field uniforms to Saturday Night Campfire and Sunday Morning Worship Service.
12. Closed-toed shoes must be worn about the camp at all times. This applies to all attendees.
13. Quiet hours are between 10 pm and 7 am. Scouts must remain in the campsites during these hours unless accompanied by an adult.
14. Each unit is responsible for bringing their own food and potable water.
15. The registered unit leaders are responsible for their unit at all times. Each pack must have two-deep leadership and follow no one-on-one guidelines as set for in Youth Protection Policies. Follow tenting policies as detailed in *Scouting's Barrier to Abuse* found in the *Guide to Safe Scouting*.
16. **The buddy system is to be used at all times.** Scouts are not allowed to roam freely through the camp at any time. Refer to the *Sweet Sixteen of BSA Safety*.
17. No one is allowed to take shortcuts through the campsites of other units for both privacy and security.
18. Units and parents will be responsible for any medications for Scouts. Each unit should be equipped with an adequate first aid kit and must have current Annual Health and Medical Report forms with them for every participant including adults and siblings.
19. **No firearms, fireworks, or explosives are allowed in camp.** Only law enforcement officers operating within their jurisdiction and range safety officers managing shooting sports events may carry firearms onto the camp property. No exceptions.
20. Sheath (fixed-blade) knives are not permitted.
21. No alcoholic beverages or illegal narcotics (including cannabis) are permitted at this event or any Scouting event.
22. Adult leaders must support the attitude that we are better off without tobacco. Use of any tobacco products, including electronic cigarettes and chewing tobacco, may only be used in the designated tobacco use area, and never within the view of any Scouts or other youth. **The designated tobacco use area will be outside of the second main gate, past the Ranger House, and to the left towards the dead end.**



23. Be respectful of all nature and wildlife in the camp. Do not feed, collect, injure, or disturb nature or wildlife. This camp is their home, and we are just visiting.
24. Prior to check out, all units should clear all equipment, trash, fire pits, and replace sod (if needed) in their campsites.
25. Any attendee violating these Rules and Regulations or acting in a manner inconsistent with the Policies and Principles of the Boy Scouts of America is subject to dismissal from the event with no additional notice and no refund of any fees.

ARRIVAL PROCEDURES

Unit leaders can check in between 4:00 pm - 5:00 pm. General check-in is from 5:00 pm - 9:00 pm. **The gate will be closed at 9 pm on Friday, and no vehicles are permitted to enter the camp until 8:30 am.** (Just because the gate is unlocked does not mean anyone can open it and drive into camp.) If arriving after 9 pm on Friday evening, you can carry in your gear and check in with your unit leader. Each campsite will be granted 3 gate passes on Friday. Campers should drop their gear and return their vehicle to the parking area quickly so the next person may get a pass. Packs may also combine gear into a truck or trailer to get the gear back to the site quicker. Vehicles are allowed to bring trailers and cookers to the sites, but the vehicle counts as a vehicle, and vehicles are not to be left at the sites. (Vehicle left at the campsite will be towed.) Please leave no trace at your campsite. **DO NOT DRIVE OR PARK ON THE GRASS.**

No one is permitted to arrive early without permission of the camp director or district director. The gates may be open to permit the ranger to work on site, not for individuals to come and unload their gear and set up camp. The council and camp staff will not be responsible for property loss/damage or personal injury outside of the hours of the event.

DEPARTURE PROCEDURES

8:15 am - 11:00 am Campsite Check-Out

After reveille, the gate will be opened and vehicles will be allowed in camp. Remind attendees they cannot open the gate and drive in before 8:15. The gate is left unlocked at night in the event of an emergency so emergency vehicles can enter. If they wish to leave earlier, they must pack out their gear. Please follow the Leave No Trace principles by remaining on the roads and not driving into campsites. **DO NOT DRIVE OR PARK ON THE GRASS.**

A Scout is Reverent. We encourage everyone to attend the Sunday Service at the Chapel directly after reveille.

CAMP STAFF

Darcy Guill, Director of PaleoGenetic Activities, 252-565-2927

Ryan Holton, Assistant Director of PaleoGenetic Activities, 252-413-6978

Grady Mullis, PaleoGenetic Advisor, 252-955-1914

"Jurassic Joe" Jeansonne, Tactical Extraction Specialist, 252-412-1847

Anthony Bailey, Carnivorous Dinosaur Nutritionist

Pat O'Callaghan, Overseer of Avian Operations

Brian Magnin, Sauropod Herdsman & Raptor Wrangler

Sommer Whitehurst, Dinosaur Enrichment Coordinator